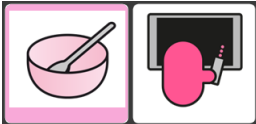
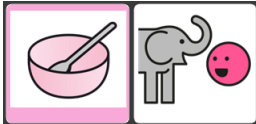
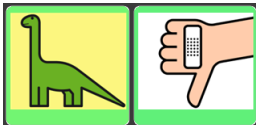
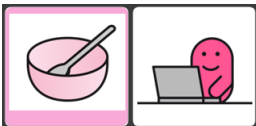
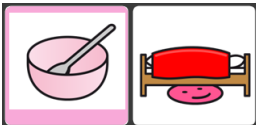


Der Benutzer bestimmt oder benennt die Position eines Gegenstandes.

an  Unity60 Modul 8	aus  Unity60 Modul 8	auf  Unity60 Modul 8	zu  Unity60 Modul 8
oben  Unity60 Modul 8	unten  Unity60 Modul 8	weg  Unity60 Modul 8	da  Unity60 Modul 8
hinter  Unity60 Modul 8	vor  Unity60 Modul 8	bei  Unity60 Modul 8	in  Unity60 Modul 8
über  Unity60 Modul 8	unter  Unity60 Modul 8	draußen  Unity60 Modul 8	